



## TEAM: HIGH EXCELLENT

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### SKILLS

#### Aerials

Featured triple illusion

Illusion/walkover (all)

Textured exchange using modes

4 spin

2-baton feature

2 spin/walkover

Horizontal 3 spin

Feature round-off trick

3-baton textured

#### Rolls

Neck roll

Sustained cutback section

With pops and movement

Long arm roll

#### Contact Material

Sustained section with travel and risk (slap)

Sustained section with speed exchange

Horizontal contact with partnering

### COMPOSITION

The Spider theme is evident throughout and created in the upper and lower body. Speed changes within the composition added greater range of dynamics of the impact moments. Risk is evident in stationary tricks and contact material. Roll mode has less impact and is somewhat more “stock” and short in time. Exchanges have a greater interest level with entrances, exits, and catches. The composition reflected the concept consistently, which placed greater demand on the creative process. A fresh element of originality enhanced the composition with the use of the spider web.

### PERFORMANCE

The athletes portrayed the character well with the use of tension/release of the body along with facial communication. Technical excellence lacks during higher level moves in the stationary complex mode exposing some insecurities. Due to the physical demand of the body and mental demands of the speed changes, stamina/endurance negatively affected the ending creating a slurred look. The team performed with confidence and maturity overall. Strength of their twirling was a positive impact.