



Canadian Baton Twirling Federation
La Fédération Canadienne De Baton Sportif

MEDLEY

ATHLETE: _____

DIVISION: _____

COMPETITION: _____

LANE: _____

DATE: _____

JUDGE: _____

SECTION #1	BODY TECHNIQUE			
MANDATORY ELEMENTS	Turn <input type="checkbox"/>	Kick <input type="checkbox"/>	Leap/Jump <input type="checkbox"/>	Lunge <input type="checkbox"/> Spin <input type="checkbox"/>

SECTION #2	BODY MOVEMENT WITH RESTRICTED BATON USE TO THE MUSIC			
CHOREOGRAPHY	Correlation of Body with Baton In-Step and Time-Oriented with Music		Staging Composition	
MUSICALITY	Rhythm Change of Pace		Use of Musical Phrases/Accents Interpretation	
VARIETY	BODY Turn, Kick, Leap, Lunge, Spin Use of Body		BATON Deadsticks/Pullbacks Contact Material	
TECHNIQUE	BODY Posture Stretch: Legs, Feet, Arms Flexibility/Elevation Balance Turn-out/Parallel		BATON General Handling Releases/Receptions Consistency/Control/Precision Rate of Revolution Dexterity/Clarity/Flow/Continuity	

SECTION #3	INTERPRETIVE AND HARMONIOUS USE OF BATON WITH BATON TO THE MUSIC			
CHOREOGRAPHY	Correlation of Body with Baton In-Step and Time-Oriented with Music		Staging Composition	
MUSICALITY	Rhythm/Time Orientation Pacing		Use of Musical Phrases/Accents Timing Conformity	
VARIETY	BODY Turn, Kick, Leap, Lunge, Spin In Ability Level Repetitive		BATON Aerials – Stationary and Travel Complex Rolls, Contact, Connecting Material Originality/Intricacy/Difficulty/Logicity	
TECHNIQUE	BODY Posture Amplitude/Flexibility/Elevation Stretch: Legs, Feet, Arms Balance Turn-out/Parallel		BATON General Handling Releases/Receptions Consistency/Control/Precision Rate of Revolution Dexterity/Clarity/Flow/Continuity	

PERFORMANCE SKILLS	Aesthetic Value Quality vs Quantity	Facial Expressions/Eye Contact/Attitude Appearance
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	0.1	0.2	0.3	0.4	0.5	0.6	0.7	0.8	0.9	1.0
Drops										

GROSS SCORE

Breaks/Slips										
Off Pattern										
Loss of Balance										

DROPS

Section 1

	0.1	0.2	0.3	0.4	0.5	0.6	0.7	0.8	0.9	1.0
Missed/Incomplete										
Illegal Baton Move										

Section 2

	0.1	0.2	0.3	0.4	0.5	0.6	0.7	0.8	0.9	1.0
Illegal Baton Move										

MEDLEY PENALTIES

Unsportsmanlike Conduct = 2.0 Penalty

Partial Fall

Complete Fall

Quadrant Failure

FINAL SCORE

CLERK _____

JUDGE _____